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The bug fix update addresses issues with the Invert Node, which can cause the nodes to be reset during playback.Q: Returning an object from method in C# I have method that returns ObservableCollection. The problem is, that when the method is finished it throws exception in this line: return empList. Can someone tell me, what the problem is, and how to return an object? Here is the code: private static ObservableCollection getEmployees(DataTable employees, DataTable managers) { var empList = new ObservableCollection(); foreach (DataRow row in employees.Rows) { int sid = 0; int mid = 0; int jid = 0; if (row["userid"].ToString().ToLower() == "user1") jid = 1; else if (row["userid"].ToString().ToLower() == "user2") jid = 2; else if (row["userid"].ToString().ToLower() == "user3") jid = 3; else jid = 0; var emp = new Employee() { userid = row["userid"].ToString(), managerid = (int)row["managerid"], 82157476af

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